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By Ben Dreith

Dezeen selects standout American design and architecture events from November

From the solo furniture shows of [Jomo Tariku](#), [Chris Schank](#) and [Norman Teague](#) to an exhibition imagining the ramifications of cities on a planetary scale, Dezeen's US editor [Ben Dreith](#) selects worthwhile exhibitions from the [United States](#).

From the statewide [PST Art](#) fair in California to trade shows such as [BDNY](#) in New York, there were a variety of exhibitions in the design and architecture community in November.

The exhibitions below range in scale and content, from speculative architecture exhibitions to full-scale retrospectives of work by furniture designers.

While the events, as always, clustered around the design hubs of New York and Los Angeles, a few noteworthy exhibitions showcased work outside of the core, with inclusions from Philadelphia and Detroit.

Beyond the shows listed here, Dezeen took a closer look at several exhibitions, including a showcase of [columns that challenge architectural history](#) by Germane Barnes, the expansive Smithsonian Design Triennial at the Cooper Hewitt, and a showcase of the intersection of [generative video game design and furniture](#).



Photo by Clare Gatto.

Chris Schanck: A Surreality at MOCAD, Detroit

Detroit-based designer [Chris Schanck](#) looked back at his career in an exhibition that was part of a series exploring the last century of surrealist art.

The sculptural furniture pieces have sci-fi elements and many were made with recycled metals, fabricated at the designer's massive industrial workspace in the city. "The MOCAD exhibition will position Detroit as Schanck's dreamscape home," said the museum.

22 November 2024 to 23 February 2025